

# Quantum Foundations

## Lecture 16

April 4, 2018

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HSC112

# Announcements



- ◉ Schmid College Academic Advising:
  - ◉ Wednesday April 4, 4:30pm-6:30pm Henley Hall Basement (Prof. Dressel)
- ◉ Adam Becker is returning to Chapman:
  - ◉ Book event and signing at 1888 center: Monday April 16. RSVP required <https://bit.ly/AdamBecker>
- ◉ Assignments
  - ◉ First Draft due on Blackboard April 11.
  - ◉ Peer review until April 16.
  - ◉ Discussion in class April 16.
  - ◉ Final Version due May 2.
- ◉ Homework 3 due April 11.

## 9) Ontological Models

- ◉ The aim of this section is to investigate the possibility of constructing a realist theory (known as an *ontological model*) that can reproduce the predictions of quantum theory.
- ◉ We start with a simple toy-model that reproduces many of the apparently puzzling phenomena we have studied so far: The Spekkens' toy theory.
- ◉ These phenomena are naturally explained if there is a restriction on the amount of information we can have about the ontic state (an “epistemic restriction” or “epistriction”) and the quantum state is epistemic.
- ◉ After this we will present the general definition of an ontological model and prove a number of no-go theorems that imply that a realist theory underlying quantum theory cannot be like this.

## 9) Ontological Models

- ◉ Good references for this section include:
  - ◉ David Jennings and Matthew Leifer, “No Return to Classical Reality”, Contemporary Physics, vol. 57, iss. 1, pp. 60-82 (2015)  
<https://doi.org/10.1080/00107514.2015.1063233> preprint:  
<https://arxiv.org/abs/1501.03202>
  - ◉ Robert W. Spekkens, “Quasi-Quantization: Classical Statistical Theories with an Epistemic Restriction”, in “Quantum Theory: Informational Foundations and Foils”, Giulio Chiribella and Robert W. Spekkens (eds.), pp. 83-135, Springer (2015) preprint: <https://arxiv.org/abs/1409.5041>
  - ◉ Robert W. Spekkens, “Contextuality for preparations, transformations, and unsharp measurements”, Physical Review A, vol. 71 052108 (2005). Preprint: <https://arxiv.org/abs/quant-ph/0406166>
  - ◉ J. S. Bell, “Speakable and Unspeakable in Quantum Mechanics”, 2<sup>nd</sup> edition, Cambridge University Press (2004).
  - ◉ Matthew Leifer, “Is the Quantum State Real? An Extended Review of  $\psi$ -ontology Theorems”, Quanta, vol. 3, no. 1, pp. 67-155 (2014).  
<http://dx.doi.org/10.12743/quanta.v3i1.22>

# 9) Ontological Models



## 9. Ontological Models

- i. Epistricted Theories
- ii. Definitions
- iii. Examples
- iv. Excess Baggage
- v. Contextuality
- vi.  $\Psi$ -ontology
- vii. Bell's Theorem
- viii. The Colbeck-Renner Theorem

## 9.i) Epistricted Theories

- ◉ Rob Spekkens (Phys. Rev. A 75, 032110 (2007)) devised a toy theory designed to show how many apparently weird quantum phenomena could be accounted for via a  $\psi$ -epistemic, local, noncontextual model.
- ◉ Some versions of the theory accurately reproduce subtheories of quantum theory
  - ◉ Quantum theory with Gaussian states, measurements and operations (Bartlett et. al. Phys. Rev. A 86, 012103 (2012)).
  - ◉ Stabilizer quantum theory in odd prime dimensions (arXiv:1409.5041).
- ◉ The simplest version of the theory for “toy bits” (the analogue of qubits) does not exactly reproduce part of quantum theory, but is qualitatively similar.

# The Knowledge-Balance Principle

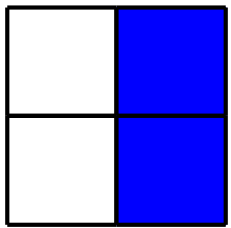
- ◉ Impose an “epistemic restriction” on how much we can know about a physical system.
  - ◉ In a state of maximal knowledge, we know as much about the system as we don't know.
- ◉ Simplest case: A system that has 4 possible ontic states called a **toy bit**.

(-, +)	(+, +)
(-, -)	(+, -)

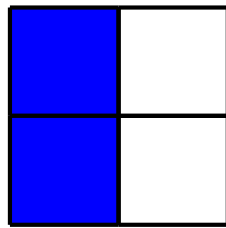
- ◉ It takes a minimum of two binary questions to determine the ontic state:
  - ◉ e.g. Is the first entry + or -? Is the second entry + or -?
- ◉ We can know the exact answer to one such question in a pair, but then must be completely uncertain about the answer to the other one.

# Epistemic States of a toy bit

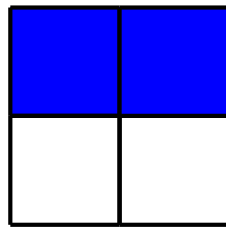
- There are six epistemic states (probability distributions) compatible with the knowledge-balance principle.



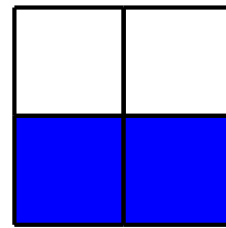
$|+x\rangle$



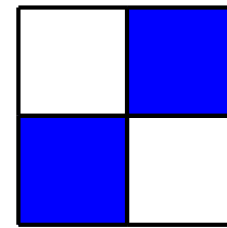
$|-x\rangle$



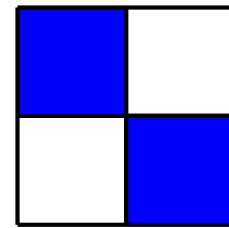
$|+y\rangle$



$|-y\rangle$

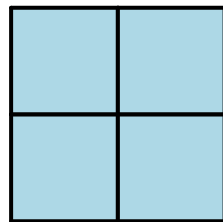


$|+z\rangle$



$|-z\rangle$

- We can also have a state of non-maximal knowledge:

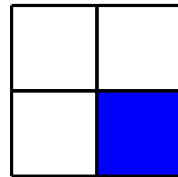


$\frac{I}{2}$



# Measurements

- ◉ We demand that measurements on toy bits must:
  1. Be repeatable, i.e. yield the same result if performed twice in a row.
  2. Not violate the knowledge-balance principle, i.e. they should leave the system in a valid epistemic state.
- ◉ This immediately implies that there cannot be a measurement that reveals the exact ontic state because this would have to leave us in an epistemic state like:



- ◉ But we can have measurements that reveal coarse grained information, provided they disturb the ontic state.

# Example of a Valid Measurement

- An  $X$  measurement gives outcomes  $\pm 1$  as follows:

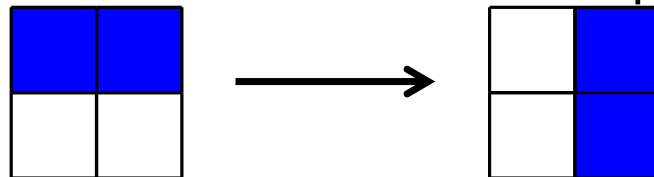
-	+
-	+

- If we apply it to the  $|+y\rangle$  state

■	■
□	□

and get the  $+1$  outcome, then we will know that the ontic state must have been  $(+, +)$  before the measurement.

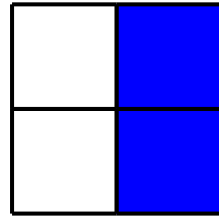
- To preserve the knowledge-balance principle and maintain repeatability  $(+, +)$  and  $(+, -)$  must get swapped with probability  $\frac{1}{2}$  during the measurement.
- Thus, after the measurement, the updated epistemic state will be  $|+x\rangle$ .



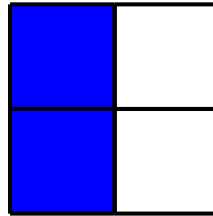
# Valid Measurements on a toy bit and their "eigenstates"

"Eigenstates"

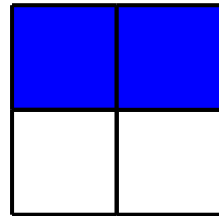
Measurements



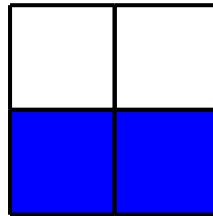
$|+x\rangle$



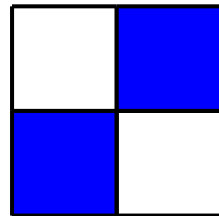
$|-x\rangle$



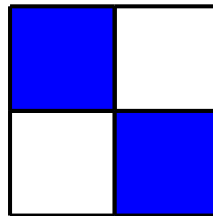
$|+y\rangle$



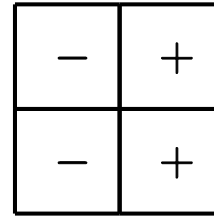
$|-y\rangle$



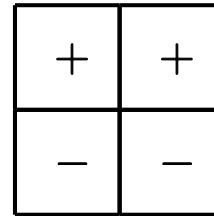
$|+z\rangle$



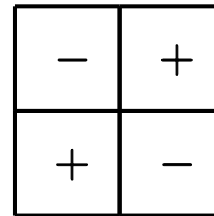
$|-z\rangle$



X



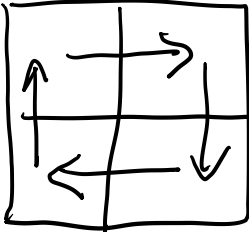
Y

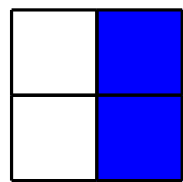


Z

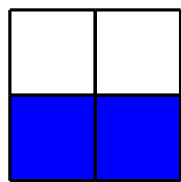
# Reversible Dynamics

- Reversible dynamics (the analogue of unitary dynamics) on a toy bit is just a permutation on the underlying ontic states. We can then compute the action on the epistemic states.

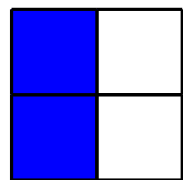
- Example: 



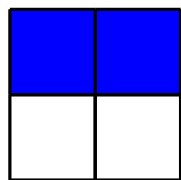
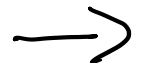
$|+x\rangle$



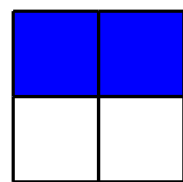
$| - y \rangle$



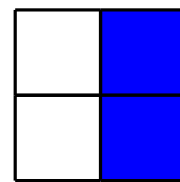
$| - x \rangle$



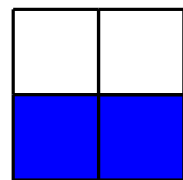
$| + y \rangle$



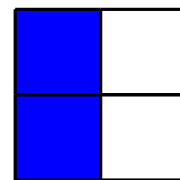
$| + y \rangle$



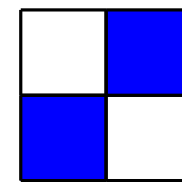
$| + x \rangle$



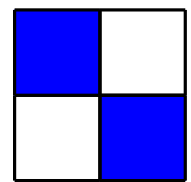
$| - y \rangle$



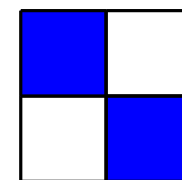
$| - x \rangle$



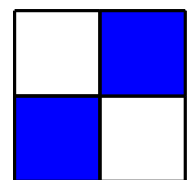
$| + z \rangle$



$| - z \rangle$



$| - z \rangle$



$| + z \rangle$

# Composite systems

- ◉ When we have two toy bits, each toy bit has its own ontic state  $(\pm, \pm)_A, (\pm, \pm)_B$ .
- ◉ There are  $4 \times 4 = 16$  possible ontic states, so it takes 4 binary questions to specify the exact ontic state.
- ◉ By the knowledge-balance principle, we can only know the answer to 2 of them.
- ◉ Subtlety: We not only apply the knowledge-balance principle to the global system, but also to the individual subsystems.

B

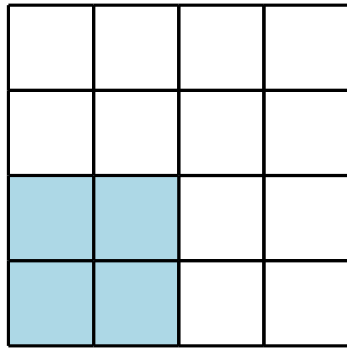
$(-, -)$				
$(-, +)$				
$(+, -)$				
$(+, +)$				
	$(+, +)$	$(+, -)$	$(-, +)$	$(-, -)$

A

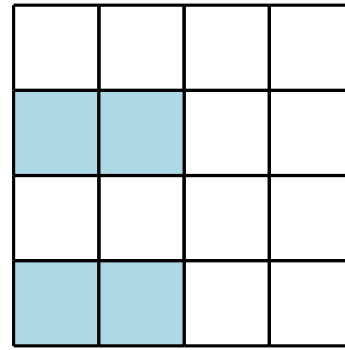
This is not a valid epistemic state because we know the exact ontic state  $(+, +)$  of system B.

# Product and Correlated States

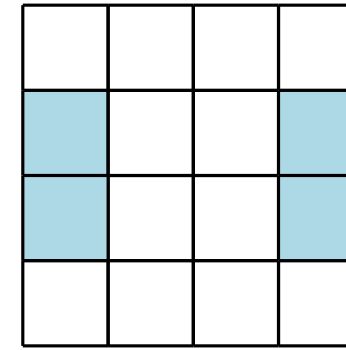
- Of the valid epistemic states, some of them are products of independent distributions of the two toy bits.



$$|+x\rangle \otimes |+x\rangle$$

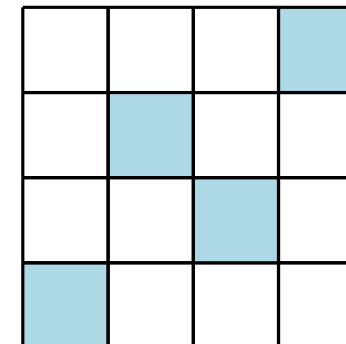
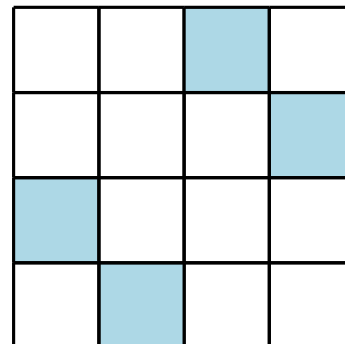
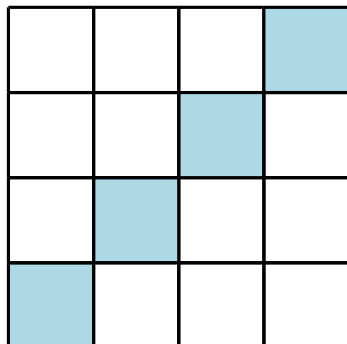


$$|+x\rangle \otimes |+y\rangle$$



$$|+z\rangle \otimes |-z\rangle$$

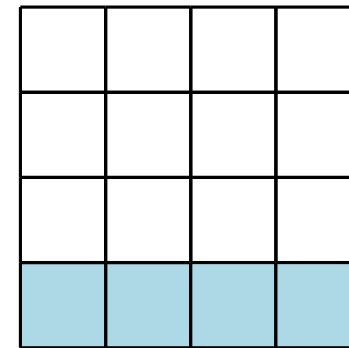
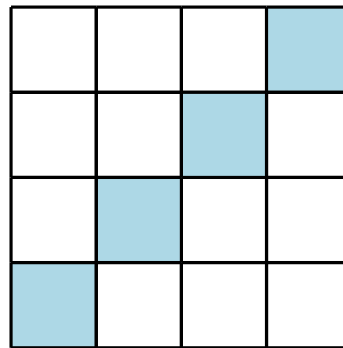
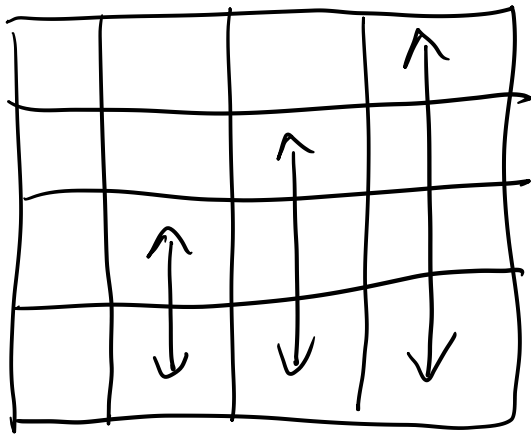
- And some of them are correlated (“entangled”)



These have  
uniform  
marginal  
distributions

# Reversible Dynamics on Composites

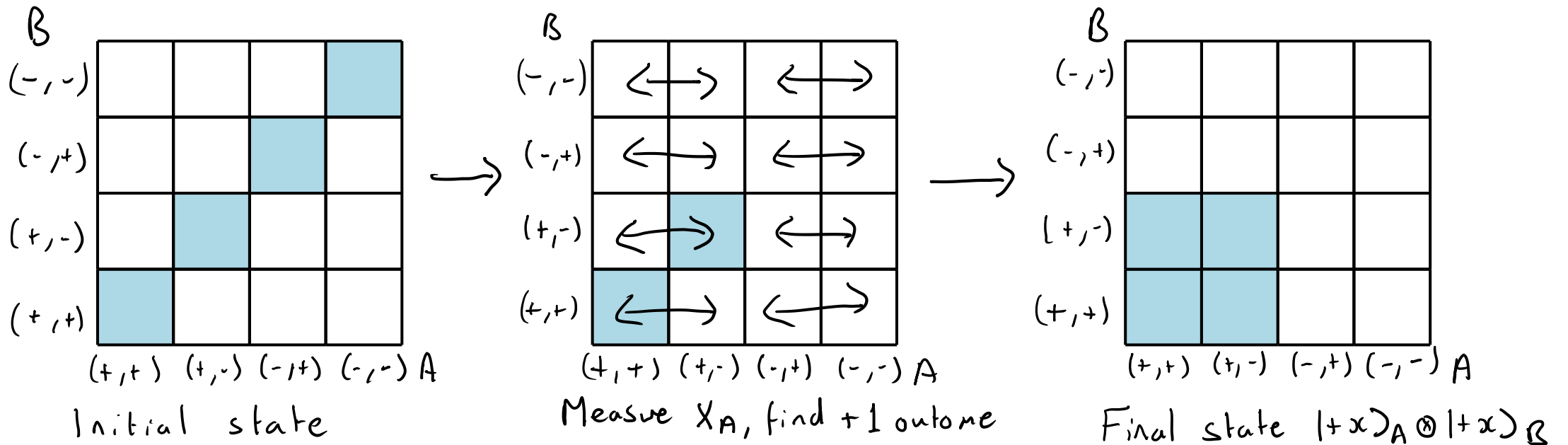
- Because we need to preserve the knowledge-balance principle for subsystems, not all permutations represent valid dynamics for a composite system.
- Example:



# EPR



- The EPR experiment works as EPR expected in this theory:
  - The outcomes of all measurements are predetermined.
  - The two systems are initially in a correlated probability distribution.
  - The collapse is just updating information, followed by a local randomization of the system being measured.





# Non-Uniqueness of Mixed State Decompositions

$$\begin{aligned}
 \frac{I}{2} &= \frac{1}{2} |+\rangle\langle+| + \frac{1}{2} |-\rangle\langle-| \\
 &= \frac{1}{2} |+\rangle\langle+| + \frac{1}{2} |-\rangle\langle-| \\
 &= \frac{1}{2} |+\rangle\langle+| + \frac{1}{2} |-\rangle\langle-|
 \end{aligned}$$

Because pure states correspond to overlapping probability distributions, mixtures of different sets of pure states can give the same probability distribution.

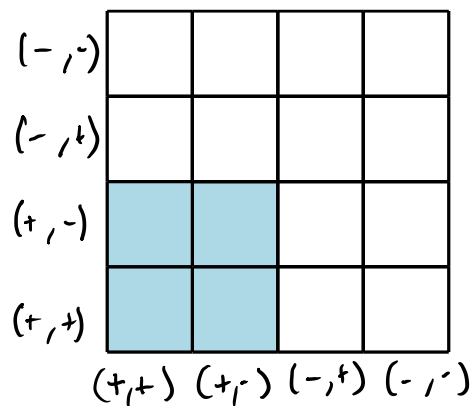
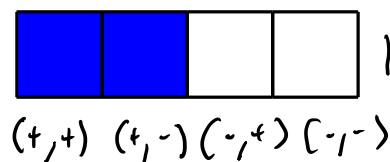
# Indistinguishability of Pure States


$|+\alpha\rangle$


$|+\gamma\rangle$

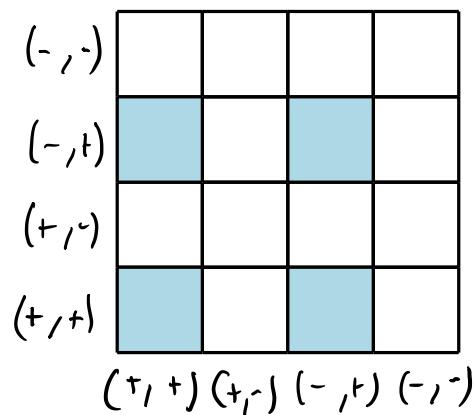
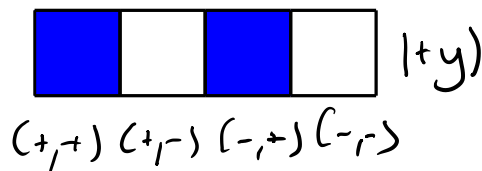
- ⊙ It is impossible to perform a measurement that distinguishes  $|+\alpha\rangle$  from  $|+\gamma\rangle$  with certainty because, in both cases, the ontic state is  $(+,+)$  with probability  $\frac{1}{2}$

# No-Cloning Theorem



$$|+x\rangle \otimes |+x\rangle$$

This transition is impossible because initial states overlap with probability  $\frac{1}{2}$  but final states overlap with probability  $\frac{1}{4}$



$$|+y\rangle \otimes |+y\rangle$$

# Interference

- ◉ We can get an exact analogy with the Feynman interference paradox and the Elitzur-Vaidman Bomb.
- ◉ In the quantum mechanical version, we first switch to a Fock Space (optical mode) description.

Single photon  
source 0

0

We previously used  $|0\rangle = \text{photon in mode 0}$   
 $|1\rangle = \text{photon in mode 1}$

Now use:  $|0\rangle_0 = \text{vacuum of mode 0}$   
 $|1\rangle_0 = 1 \text{ photon in mode 0}$

$|0\rangle_1 = \text{vacuum of mode 1}$   
 $|1\rangle_1 = 1 \text{ photon in mode 1}$

Single photon  
source 1

1

$|0\rangle \rightarrow |1\rangle_0 |0\rangle_1$   
 $|1\rangle \rightarrow |0\rangle_0 |1\rangle_1$  } We now have 2 qubits if we stick  
to states with at most one photon  
in each mode

# Beamsplitters and Detectors

⊙ Action of a 50/50 beamsplitter is

OLD

$$\begin{aligned} |0\rangle &\rightarrow \frac{1}{\sqrt{2}} (|0\rangle + i|1\rangle) \\ |1\rangle &\rightarrow \frac{1}{\sqrt{2}} (i|0\rangle + |1\rangle) \end{aligned}$$

NEW

$$\begin{aligned} |1\rangle_0 |0\rangle_1 &\rightarrow \frac{1}{\sqrt{2}} (|1\rangle_0 |0\rangle_1 + i|0\rangle_0 |1\rangle_1) \\ |0\rangle_0 |1\rangle_1 &\rightarrow \frac{1}{\sqrt{2}} (i|1\rangle_0 |0\rangle_1 + |0\rangle_0 |1\rangle_1) \end{aligned}$$

In new description, the beamsplitter entangles the two mode qubits.

⊙ Detectors: These now act as local measurements on a tensor product

$$\left. \begin{aligned} \text{Detector on mode 0 : } &\{ |0\rangle_0 \langle 0|, |1\rangle_0 \langle 1| \} \\ \text{Detector on mode 1 : } &\{ |0\rangle_1 \langle 0|, |1\rangle_1 \langle 1| \} \end{aligned} \right\} \begin{aligned} &\text{Click if } |1\rangle_0 \langle 1| \text{ outcome} \\ &\text{No click if } |0\rangle_0 \langle 0| \text{ outcome} \end{aligned}$$

⊙ We won't worry about the two mirrors in a Mach-Zehnder because they just give a global phase factor.

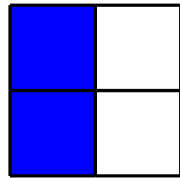
# Toy Theory Model

- Since we have 2 qubits, we will use a model with 2 toy bits. One toy bit travels along mode 0 and the other along mode 1.
- We make the following correspondence:

Vacuum states:

$$|0\rangle_0 = |-\alpha\rangle_0$$

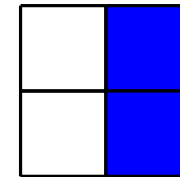
$$|0\rangle_1 = |-\alpha\rangle_1$$



One-photon states:

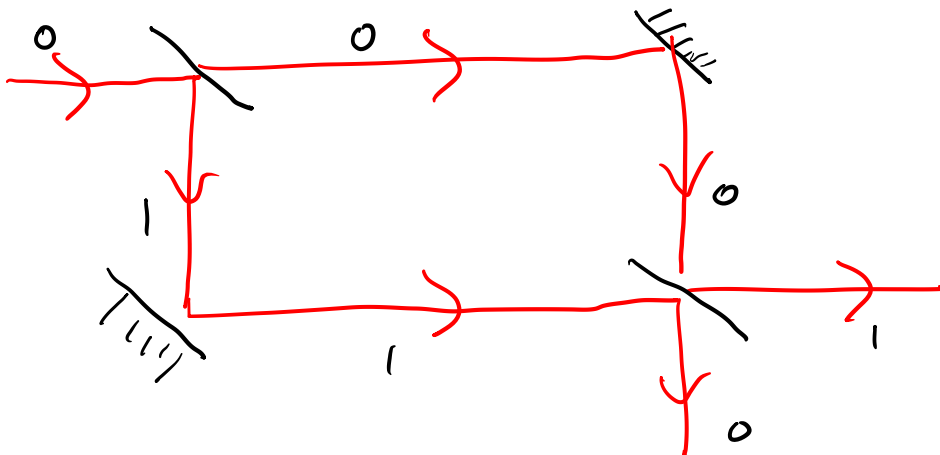
$$|1\rangle_0 = |+\alpha\rangle_0$$

$$|1\rangle_1 = |+\alpha\rangle_1$$



Initial state of a Mach-Zehnder

$$|1\rangle_0 |0\rangle_1 \rightarrow |+\alpha\rangle_0 |-\alpha\rangle_1$$

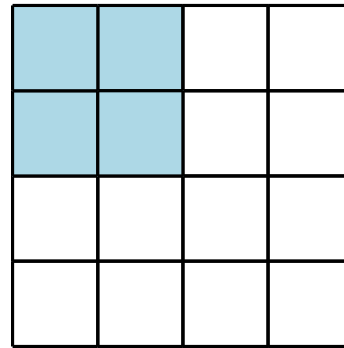
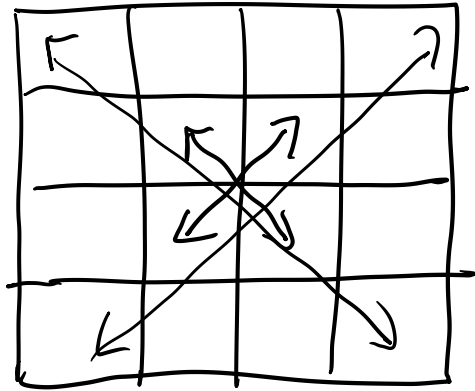


Mode 1

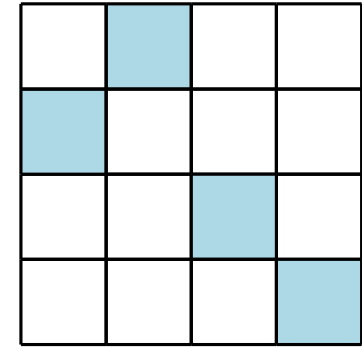
- -				
- +				
+ -				
+ +				
	+ +	+ -	- +	- -
	Mode 0			

# Toy Theory Beamsplitter

① To model the entangling SO/SO beamsplitter in the toy theory, we use the following permutation



$|+x\rangle_0 |-x\rangle_1$   
analogue of  
 $|1\rangle_0 |0\rangle_1$

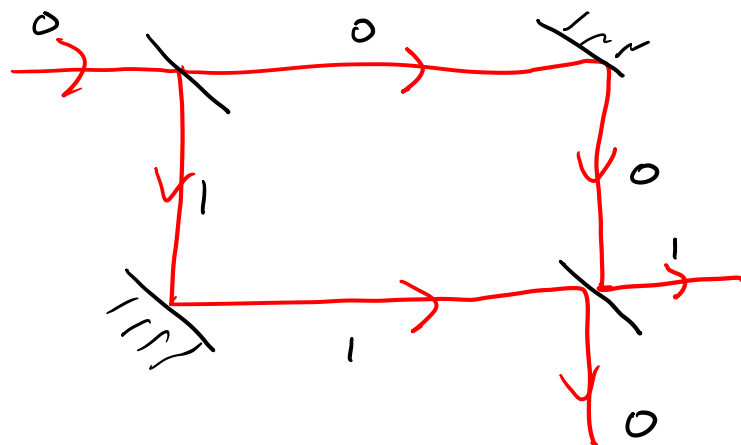


analogue of  
 $\frac{1}{\sqrt{2}} (|11\rangle_0 |0\rangle_1 + i |0\rangle_0 |1\rangle_1)$

② You can check that this permutation satisfies the knowledge-balance principle

# Toy Theory Mach-Zehnder

⊙ Mach-Zehnder without detectors on the paths



An X measurement of mode 0  
always yields +1

An X measurement of mode 1  
always yields -1

⇒ Photon is always found in mode 0


$|+\rangle_0, |-\rangle_1$

First  
Beamsplitter

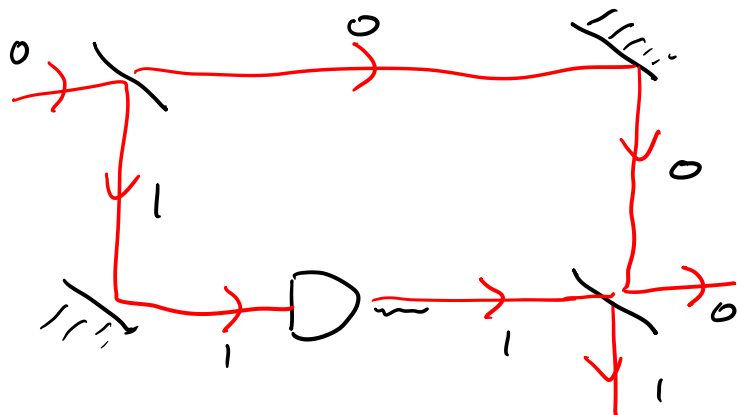

Second  
beamsplitter


++ +- -+ --  
 $|+\rangle_0, |-\rangle_1$

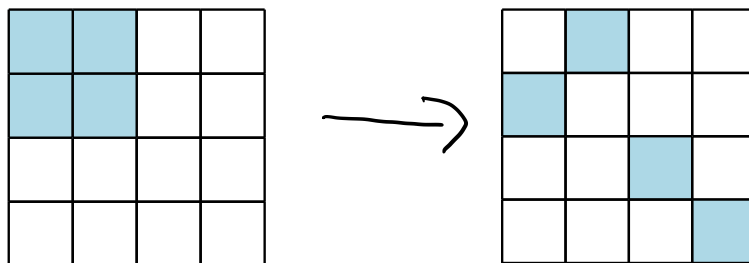


# Toy Theory Mach-Zehnder

① Suppose we now put a detector in mode 1, which could be an Elitzur-Vaidman bomb

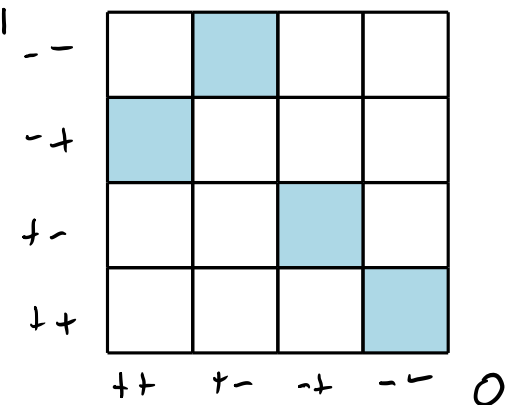


First beamsplitter works as before

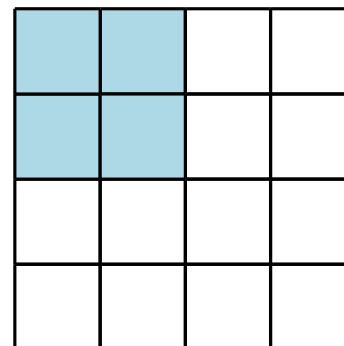
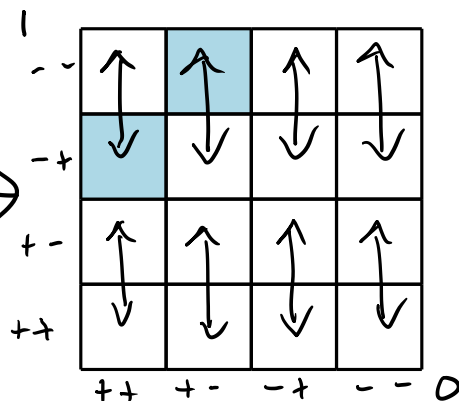


Probabilities of each detector firing are now 50/50

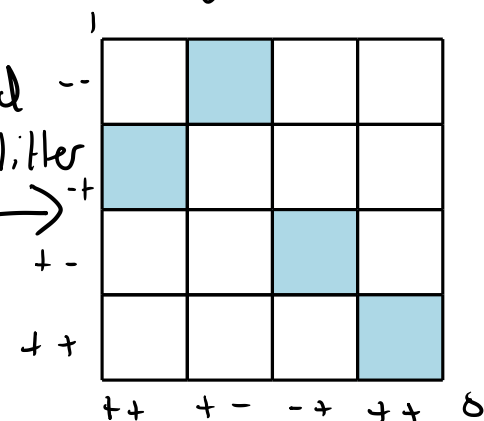
Now we measure in mode 1: Suppose the detector does not click



mode 1 is  
-+ or --



Second beamsplitter



# Summary



- ◉ A large number of apparently strange phenomena are accounted for (at least qualitatively) in the toy theory.
- ◉ They occur because it is  $\psi$ -epistemic:
  - ◉ Pure states are states of incomplete knowledge. Nonorthogonal pure states correspond to overlapping probability distributions.
  - ◉ This accounts for non-uniqueness of mixed state decompositions, indistinguishability, and no-cloning.
  - ◉ For interference, we should recognize that the vacuum is a quantum state, so also a state of incomplete knowledge. The degrees of freedom in the vacuum can mediate information about whether or not a detector is present, even when there is no photon in the mode.

## 9.ii) Ontological Model Definitions

○ An operational theory looks like this:



• = variables we control

• = variables we observe

Theory predicts  $\text{Prob}(a, b, c, d, e | u, v, w, y, z)$

○ Ontic states:

In addition to the variables we control and observe, there may be additional physical properties denoted  $\lambda$  that take values in a set  $\Lambda$ .

$\lambda$  is called an **ontic state**.

$\Lambda$  is called the **ontic state space**

$\lambda$  can be anything you like:

particle trajectories, field configurations, quantum states, green aliens, none of the above.

# Single World Realism

## ⊙ (Single world) Realism :

On each run of the experiment, the operational variables and  $\lambda$  each take a definite value.

## ⊙ Independence :

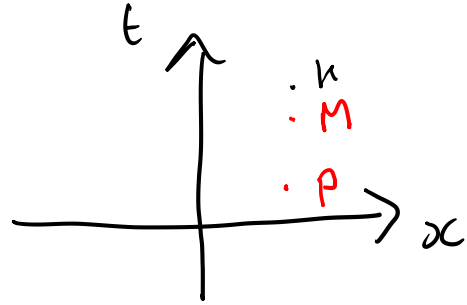
Each run of the experiment is independent and identically distributed

$\Leftrightarrow \exists$  a joint probability distribution

$$P_r(a, b, c, d, e, \lambda | u, v, w, y, z)$$

# Prepare and Measure Experiments

⊙ For the next few lectures we will be considering a very simple kind of experiment



⊙  $P$  is a choice of **preparation**

⊙  $M$  is a choice of **measurement**

⊙  $k$  is the **outcome** of the measurement

⊙ An **operational theory** predicts  $\text{Prob}(k | P, M)$



⊙ If there are ontic states with single world realism and independence, we should have  $\text{Pr}(k, \lambda | P, M)$

⊙ We **reproduce the operational predictions** if

$$\text{Prob}(k | P, M) = \int_{\Lambda} d\lambda \text{Pr}(k, \lambda | P, M).$$

# Ontological Models

⊙ In general, we can write

$$\text{Prob}(k|P,M) = \int_{\Lambda} d\lambda \text{Pr}(k, \lambda | P, M) = \int_{\Lambda} d\lambda \text{Pr}(k | \lambda, P, M) \text{Pr}(\lambda | P, M)$$

⊙ We now want to think of  $\lambda$  as representing the physical properties of the system we are experimenting on between preparation and measurement. We introduce two assumptions.

1) **Measurement independence**:  $\text{Pr}(\lambda | P, M) = \text{Pr}(\lambda | P)$

Often motivated as free choice / free will / no retrocausality

2)  **$\lambda$ -mediation**:  $\text{Pr}(k | \lambda, P, M) = \text{Pr}(k | \lambda, M)$

If  $\lambda$  represents all the physical properties of the system, it ought to be solely responsible for mediating any observed correlation between preparation and measurement.

# Ontological Models

⊙ With measurement independence and  $\lambda$ -mediation we have

$$\text{Prob}(k|P, M) = \int_{\Lambda} \text{Pr}(k|M, \lambda) \text{Pr}(\lambda|P) d\lambda$$

⊙ An **ontological model** is a model with ontic states satisfying:  
Single world realism, independence, measurement independence, and  $\lambda$ -mediation.

⊙ In other words:

- There is an ontic state space  $\Lambda$
- To each preparation we assign a probability distribution  $\text{Pr}(\lambda|P)$  over  $\Lambda$
- To each measurement we assign a probability distribution  $\text{Pr}(k|M, \lambda)$  over measurement outcomes that depends on  $\lambda$

- These should reproduce the operational predictions

$$\text{Prob}(k|P, M) = \int_{\Lambda} \text{Pr}(k|M, \lambda) \text{Pr}(\lambda|P) d\lambda$$

# Quantum Models

⊙ We are usually interested in experiments that are well-described by quantum theory. In which case:

- We assign a Hilbert space  $\mathcal{H}$  to the system.
- To each preparation  $P$  we assign a density operator  $\rho_P \in \mathcal{L}(\mathcal{H})$
- To each measurement  $M$  we assign a POVM  $E_k^M$
- The operational predictions are  $\text{Prob}(k|P, M) = \text{Tr}(E_k^M \rho_P)$

⊙ Then, we'll have

$$\text{Tr}(E_k^M \rho_P) = \int_{\Lambda} d\lambda \text{Pr}(k|M, \lambda) \text{Pr}(\lambda|P)$$